Chris Nowicki

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TECHNICAL SKILLS

Languages: JavaScript, TypeScript, HTML, CSS | Frameworks/Libraries: React, Next.js, Vite, Astro, Express, Node.js, Prisma ORM, Tailwindcss, Sass, React Markdown, remark | Databases: MongoDB, MySQL, PostgreSQL Tools: Sanity CMS, AWS (EC2/S3), Docker, Vercel, Git, GitHub, MySQL Workbench

TECHNICAL PROJECTS

In-Browser Markdown Editor | Developer | (Live Site / Code)

Full-Stack In-Browser Markdown Editor developed with Next.js, autho, MongoDB, and Sass

- Continued to develop TypeScript knowledge to help develop better code with fewer errors
- Integrated authentication using autho to securely connect users to their markdown files
- Connected app with MongoDB Atlas to store user information and markdown documents
- Utilized React Markdown and remark-gfm libraries to parse and display markdown as HTML

Pomodoro App | Developer | (Live Site / Code)

Pomodoro Productivity Timer built with Vite, React, TypeScript, and Sass

- Developed a custom useActive hook to check which settings button is currently active for styling
- Created a Sass Mixin for media query breakpoints for efficiency in using modular front-end style code
- Integrated the React Native Countdown Circle Timer for a smooth countdown circle animation

AWS S3 get-put-delete | Developer | Code

Project for learning how to use Amazon S3 Buckets for storing, retrieving, and deleting images in applications

- Integrated the AWS SDK in the backend to retrieve the S3 upload promise url
- Programmed uploading, retrieving, and deleting of images from the front-end using the upload promise url
- Implemented user Authentication using JSON Web Tokens to ensure user is logged in to retrieve promise url
- Utilized server-side form validations to ensure proper user information is entered during registration and login

PROFESSIONAL EXPERIENCE

Sr. Manager, Technical Training | Raytheon Technologies

- Executed the development of 3D gaming and computer-based training product lines
- Created system administration and hardware maintenance technical documentation for air defense enterprise computer systems
- Trained over three hundred US Air Force and Foreign Militaries covering system administration and maintenance of defense computer systems with an average performance rating of 95%
- Supported multiple programs as SCRUM Master for AGILE development environments
- Integrated AWS text to speech software, Polly, into computer-based training products
- Led the development of a new innovative product line that contributed to a US Army contract award
- Successfully negotiated a milestone payment of \$17.5M through daily meetings overseas with a 4-star general
- Coordinated software licenses and purchasing for the department saving \$400K a year on unused licenses
- Responsible for monitoring the performance and required training for ~31 direct reports

EDUCATION

Coding Dojo | Full-Stack Developer Certificate

• Immersive Full-Stack Training Program in Python and MERN

Greenville College | Bachelors in Digital Media | Greenville, IL

Champlain College | Associates in Network Administration & PC Support | Burlington, VT

2007-present